Game Rubric (DUE 17MAY)

Student teams are going to create a game to be played by either a table group or the entire class. The game can be of one of the following genres: race, space, or displacement. **Race** games are centered on players trying to reach the finish first, such as in Sorry, Magical Athlete, or Backgammon. **Space** games are centered on players trying to move pieces to line them up, make connections, or cross the board, such as in Lanterns, Wrong Chemistry, or Chinese Checkers, respectively. **Displacement** games are where players attempt to capture and eliminate each other’s pieces or gain a distinct resource advantage, such as in Chess and Splendor, respectively. The game must include some element of chance (drawing cards, rolling dice, random reward/punishment squares, etc.). The game also must reflect at least 1 key concept and 4 key terms from one our previous units (Native America, Aztecs and Incas, European Exploration, Colonial America, US Revolution). The jobs for this project are as follows:

1. Researcher – responsible for finding at least 3 sets of instructions to model the group’s game from. A works cited list will reference these instructions. Also responsible for finding 1 key concept and 4 key terms from the unit the game is about. These will be listed after the works cited list on the same sheet.
2. Instruction Writer – responsible for writing a detailed set of instructions (min. 1 page) that will make clear all facets of the game. Should include instructions on how to play in either table groups or as class.
3. Game Maker – responsible for the physical creation of the board (if there is one), pieces, cards, and any other physical items necessary to play the game (I can provide both 6 sided and 10 sided die).
4. Tester – responsible for taking notes when the group plays, providing feedback on how to alter the game and printing the revised (final) draft of instructions. If only 4 students then Tester is also Presenter.
5. Presenter – responsible for presenting the game to the class with the board and all corresponding pieces. Powerpoint is optional, but the overhead projector must be used.

 Points:

* 1. Research (30pts)
		1. 10pts – Minimum 3 sources listed on a correctly formatted works cited list: Designer Last Name, First Name. *Game Title.* Publisher, Year of Publication. Medium of Publication.
		2. 10pts – Minimum 1 key concept from unit selected listed at bottom of works cited list
		3. 10pts – Minimum 4 key terms from unit selected listed at bottom of works cited list
	2. Instructions/Testing (30pts)
		1. 10pts – Instructions are at least 1 page long and clearly divided by category
		2. 10pts – A second (final) draft that clearly shows the changes made from the original set of instructions (can use strikethrough or track changes or just print both copies)
		3. 10pts – Conventions, esp. spelling and grammar (only final draft graded)
	3. Physical Game (30pts)
		1. 10pts – All necessary physical components of the game are made
		2. 10pts – Composition of each component includes at least 2 colors, limited white space, and some effort to make aesthetically pleasing
		3. 10pts – Game includes some element of chance (drawing cards, rolling dice, etc.)
	4. Presentation (30pts)
		1. 10pts – Overhead use corresponds to the rule category being explained
		2. 10pts – Speaks in a loud, clear voice so that the audience can understand
		3. 10pts – Answers questions with clear knowledge of own creation
	5. Teamwork Assessment (100pts listed as a separate grade)
		1. Each member of the group will assess the others on 2 categories, assess themself and then give the assessment to Mr. Millican so he can provide his input.

**TEAMWORK ASSESSMENT** Your Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

On a scale of 1 – 10, 10 being high/excellent please rate your peers on the following:

 Treated others by the Golden Rule and contributed to a positive atmosphere

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

 Did their share of the work and stayed on task

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 2 3 4 5 6 7 8 9 10

On a scale of 1 – 10, 10 being high/excellent please rate yourself on the following:

Treated others by the Golden Rule and contributed to a positive atmosphere

1 2 3 4 5 6 7 8 9 10

Did MY share of the work and stayed on task

1 2 3 4 5 6 7 8 9 10

**Mr. Millican’s Section**

Treated others by the Golden Rule and contributed to a positive atmosphere

1 2 3 4 5 6 7 8 9 10

Did their share of the work and stayed on task

1 2 3 4 5 6 7 8 9 10